

Subject Code: KIT052

Roll No:

BTECH

(SEM V) THEORY EXAMINATION 2024-25

COMPILER DESIGN

TIME: 3 HRS

M.MARKS: 100

Note: Attempt all Sections. In case of any missing data; choose suitably.

SECTION A

1.	Attempt <i>all</i> questions in brief.	2 x 1	0 = 20	
Q no.	Question	CO	Level	
a.	Discuss the role of error detection in the different phases of the compiler.	1	2	
b.	Define DFA (Deterministic Finite Automaton). How is it used in lexical analysis?	1	2	
c.	Explain the difference between syntax analysis and lexical analysis in a compiler.	2	2	
d.	Explain how an LALR parser improves upon an LR parser.	2	2	
e.	How is an intermediate code generated in the Syntax-Directed Translation process?	3	2	
f.	What are the differences between quadruples and triples in Syntax- Directed Translation?	3	2	
g.	What is a symbol table, and why is it used?	4	2	
h.	Give examples of lexical phase errors.	4	2	
i.	What are addresses in the target code, and how are they used?	5	2	0
j.	Describe the role of algebraic laws in code optimization.	5	2	

SECTION B

2.	Attempt any <i>three</i> of the following:	10 X	5 = 30
a.	What is bootstrapping in the context of compiler construction? Describe	1	2
	how bootstrapping helps in the development of a compiler.	X	
b.	Explain how conflicts are handled in LR parsing. What are shift-reduce	2	3
	conflicts and reduce-reduce conflicts?		
c.	Generate the triples and quadruples for the expression $a + (b * c)$.	3	3
d.	How is scope information managed in a symbol table? Explain with	4	4
	example.		
e.	What is the role of a code generator in a compiler? Discuss the steps	5	3
	involved in code generation.		

SECTION C

$10 \ge 1 = 1$	0
----------------	---

3.	Attempt any <i>one</i> part of the following:	10 x	1 = 10
a.	Define Finite State Machine (FSM). How can FSMs be used to	1	3
	recognize regular languages in lexical analysis? Provide an example.		
b.	Given the regular expression $x(y z)$ *w, construct a DFA for recognizing	1	3
	this pattern.		

 \sim

4.	Attempt any <i>one</i> part of the following:	10 x	1 = 10
a.	What is operator precedence parsing? Discuss how an operator precedence parser handles arithmetic expressions with different operators.	2	3
b.	Using the grammar:	2	3
	E -> E + T T		
	T -> T * F F		
	F -> (E) id		
	Parse the string id + id * id using the shift-reduce parser.		



Subject Code: KIT052

Roll No:

BTECH (SEM V) THEORY EXAMINATION 2024-25 COMPILER DESIGN

TIME: 3 HRS

M.MARKS: 100

5.	Attempt any one part of the following:	10 x	1 = 10
a.	Translate the Boolean expression a AND (b OR c) into three-address	3	3
	code.		
b.	For the expression $(a + b) * c + d * e$, generate the corresponding	3	3
	intermediate code using three-address code.		

6.	Attempt any one part of the following:	10 x	1 = 10
a.	Explain the use of hash tables for symbol tables and their advantages.	4	2
b.	Simulate variable assignments during function calls in a run-time stack.	4	3

7.	Attempt any <i>one</i> part of the following:	10 x 1	1 = 10	
a.	Discuss the differences between static and dynamic code generation techniques.	5	4	
b.	Create a Directed Acyclic Graph (DAG) for the given expression: (a * b) + (c * d).	5	3	- Ch
	13			22
	0 ^N /		N	•
		7 C	<u>.</u>	
	Rive	× \		
	G AN			
	68			
	59.4			
	023			
	5.50			
	23			